## **Information Systems Security**

Lectures 7 & 8

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 [1] Google Code for Educator: Sample Course Content, Web Security.
 <u>http://code.google.com/edu/content/submissions/web\_se</u> <u>curity/listing</u>.

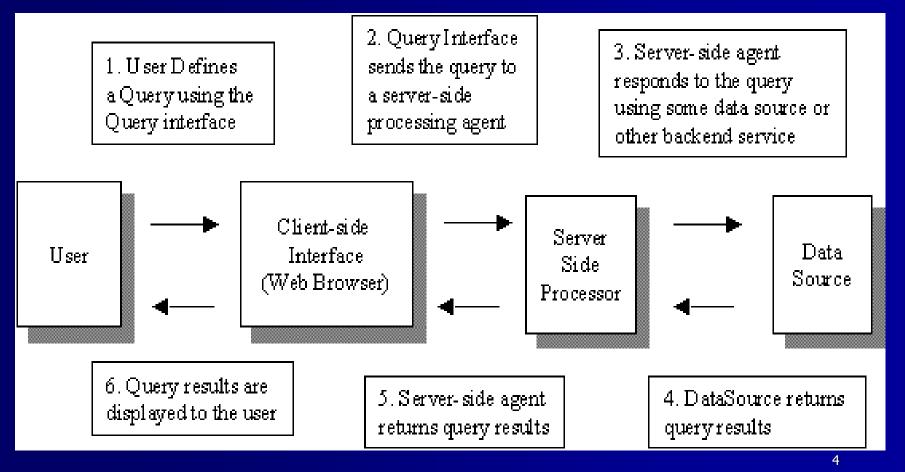
[2] Network security, The complete Reference. R. Bragg, M. Rhodes-Ousley, K. Strassberg. McGraw-Hill Osborne, 2004.

# Outline

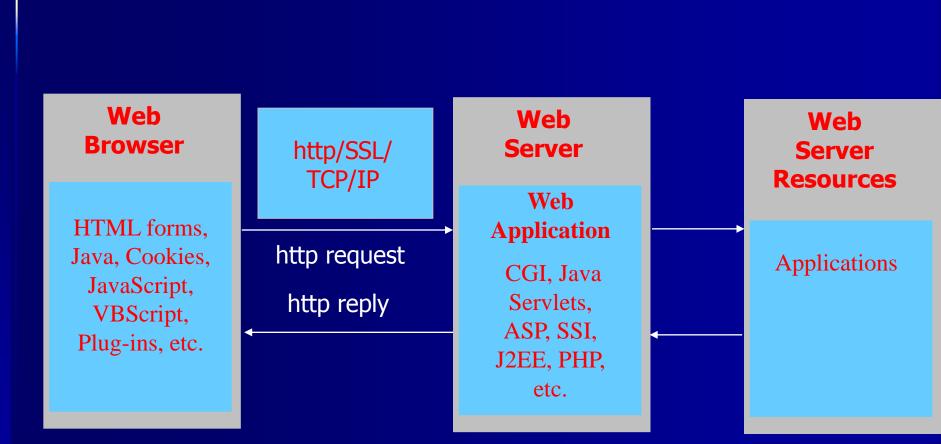
- 1. Web System
- 2. Web System Security
- 3. Simple Web Server
- 4. Web Server Security
- 5. Web Browser Security
- 6. Web Application Security
- 7. Communication Security
- 8. ID and FW

# 1. Web System

### Generic web application work flow diagram:



## Web System



# 2. Web System Security

- 1. Web Server Security
- 2. Web Browser Security
- 3. Web Application Security
- 4. Channel Security

# 3. Simple Web Server\*

- To illustrate what can go wrong if we do not design for security in our web applications from the start, consider a simple web server implemented in Java.
- All this program does is serve documents using HTTP.
- We will walkthrough the code in the following slides.
- This web server only supports simple HTTP GET requests.

# **Some Preliminaries...**

- HyperText Transfer Protocol (HTTP): The communications protocol used to connect to servers on the Web.
- Its primary function is to establish a connection with a Web server and transmit HTML pages to the client browser or any other files required by an HTTP application.
- http is stateless (ie, request/reply)
- Addresses of Web sites begin with an http:// prefix.

# **Some Preliminaries...**

A typical HTTP request that a browser makes to a web server:

Get / HTTP/1.0

When the server receives this request for filename / (which means the *root* document on the web server), it attempts to load index.html. It sends back:

HTTP/1.0 200 OK

followed by the document contents.

# SimpleWebServer: main()

/\* This method is called when the program is run from the command line. \*/

public static void main (String argv[]) throws Exception {

/\* Create a SimpleWebServer object, and run it \*/

SimpleWebServer sws = new SimpleWebServer();
sws.run();

# SimpleWebServer Class

```
public class SimpleWebServer {
    /* Run the HTTP server on this TCP port. */
   private static final int PORT = 8080;
    /* The socket used to process incoming
  connections
       from web clients */
   private static ServerSocket dServerSocket;
    public SimpleWebServer () throws Exception {
     dServerSocket = new ServerSocket (PORT);
    }
   public void run() throws Exception {
     while (true) {
        /* wait for a connection from a client */
       Socket s = dServerSocket.accept();
       /* then process the client's request */
       processRequest(s);
   11
```

11

### SimpleWebServer: processRequest 1

/\* Reads the HTTP request from the client, and responds with the file the user requested or a HTTP error code. \*/

public void processRequest(Socket s) throws
Exception {

/\* used to read data from the client \*/

BufferedReader br =
 new BufferedReader (new InputStreamReader
 (s.getInputStream()));

/\* used to write data to the client \*/

OutputStreamWriter osw =
 new OutputStreamWriter (s.getOutputStream());

### SimpleWebServer: processRequest 2

/\* read the HTTP request from the client
\*/
String request = br.readLine();

String command = null;
String pathname = null;

/\* parse the HTTP request \*/
StringTokenizer st =
 new StringTokenizer (request, " ");

```
command = st.nextToken();
pathname = st.nextToken();
```

### SimpleWebServer: processRequest 3

```
if (command.equals("GET")) {
    /* if the request is a GET
       try to respond with the file
       the user is requesting */
    serveFile (osw,pathname);
}
else {
    /* if the request is a NOT a GET,
       return an error saying this server
       does not implement the requested
command */
    osw.write ("HTTP/1.0 501 Not
Implemented\n\n");
}
```

/\* close the connection to the client \*/
osw.close();

## SimpleWebServer: serveFile 1

- /\* remove the initial slash at the beginning
   of the pathname in the request \*/
- if (pathname.charAt(0) == '/')
   pathname=pathname.substring(1);
- /\* if there was no filename specified by the
   client, serve the "index.html" file \*/
- if (pathname.equals(""))
   pathname="index.html";

## SimpleWebServer: serveFile 2

/\* try to open file specified by pathname \*/
 try {
 fr = new FileReader (pathname);
 c = fr.read();
}

```
catch (Exception e) {
    /* if the file is not found, return the
    appropriate HTTP response code */
    osw.write ("HTTP/1.0 404 Not
Found\n\n");
    return;
}
```

## SimpleWebServer: serveFile 3

/\* if the requested file can be
successfully opened and read, then return
an OK response code and send the contents
of the file \*/

```
osw.write ("HTTP/1.0 200 OK\n\n");
while (c != -1) {
    sb.append((char)c);
    c = fr.read();
}
osw.write (sb.toString());
```

# **SimpleWebServer Vulnerabilities**

- Can you identify any security vulnerabilities in SimpleWebServer? Or what can go wrong?
- Yes: *Denial of Service (DoS):* 
  - An attacker makes a web server unavailable, but
  - How?
- DoS on SimpleWebServer:
  - Just send a carriage return as the first message instead of a properly formatted GET message...
  - The web server crashes
  - Service to all subsequent clients is denied until the web server is restarted

# 4. Web Server Security: Overview

#### Consider the following HTML code:

- <html> <head> <title> Hello world </title> </head> </html>
- Attackers can try <u>2 strategies to penetrate</u> the web server hosting this HTML code:
  - Exploit web application insecurity
    - there no Exploit in this code
  - Hacking web server itself
    - See the SimpleWebServer : DoS attack

# Web Server Security: Goals of server attacks

#### 1. Web site defacement

- Corruption of the HTML code.
- Example: Next slide

### 2. Data Corruption

- Any data on the server can be deleted or modified.

#### 3. Data Theft

- eg, credit card number stolen from e-commerce site.

#### 4. Denial of service

- Clients are no more served.



#### Great Success ! Apache is working on your cPanel<sup>®</sup> and WHM™ Server

If you can see this page, then the people who manage this server have installed cPanel and WebHost Manager (WHM) which use the Apache Web server software and the Apache Interface to OpenSSL (mod\_ssl) successfully. They now have to add content to this directory and replace this placeholder page, or else point the server at their real content.

#### ATTENTION!

If you are seeing this page instead of the site you expected, please **contact the administrator of the site involved.** (Try sending an email to <webmaster@domain>.) Although this site is running cPanel, WebHost Manager, and Apache software it almost certainly has no other connection to cPanel Inc. or the Apache Group. Please do not send mail about this site or its contents to cPanel Inc. or the Apache Group.

#### About cPanel:

🙆 Done

cPanel is a leading provider of software for the webhosting industry. If you would like to learn more about cPanel please visit our website at http://www.cpanel.net/. Please be advised that cPanel Inc. is not a web hosting company, and as such has no control over content found elsewhere on this site.

#### About Apache HTTP Server:

The Apache HTTP Server is an open source web server which powers many of the worlds web sites. The Apache HTTP server is part of the Apache Group's many influential projects. Their efforts have helped shape much the world wide web, and they continue to be a dominating force in the web hosting industry.







- 1. Directory traversal
- 2. Script permissions
- 3. Directory Browsing
- 4. Default samples

#### 1. Directory traversal

- Is a method for accessing directories other than the allowed ones.
- In Microsoft's IIS, if the OS XP is installed on drive c: and administrator didn't change the directory name, the default web site directory is c:\inetpub
- Attackers can read file they are not meant to. For example
   If the attacker try <u>http://www.somesite.com/../autoexec.bat</u> then the server may return the content of autoexec.bat.

#### 2. Script permissions

In order to run server-side applications (eg, CGI, Perl, etc.), administrator must grant executable permission to the directory where these applications reside.

- What happens if the admin grand permissions to the wrong directory?
- Example: if the admin grants executable permission to c: then what happens if the attacker try <u>http://www.somesite.com/../Windows/system32/cmd.exe%2</u> <u>0%2fc%20dir</u>

The web server parse the request and execute ../windows/system32/cmd.exe /c dir ie, listing all files in the current directory.

- Attacker can execute commands that <u>delete or modify</u> files on the web server.
- 3. Directory Browsing
  - If *Directory Browsing* is enabled, attacker can browse that directory and its subdirectories.
  - Knowledge of the existence of some file can help attacker launching an attack.

# **Web Server Protection**

- 1. Run web server service with <u>Least privileges.</u>
- 2. Install most <u>recent security patches</u> of server software.
- 3. Install most *recent security* patches of OS.
- 4. <u>Secure other network services</u> running on the same machine.
- 5. <u>Delete unneeded applications</u>.
- 6. <u>Grant script permissions</u> only to isolated directory containing the scripts in question.
- 7. Maintain adequate logs and backups.
- Secure your web server using third-party security products: antiviruses, Firewalls, vulnerabilities scanners, input validation, etc.

# **5. Web browser Security**

#### Browser sends requests

- May reveal private information (in forms, cookies)
- Also sends other information that may be damaging:
  - IP address
  - OS
  - Browser version/type, etc.

#### Browser receives information, code

- May corrupt hosts by running unsafe code
- Information may exercise a bug in the browser allowing arbitrary remote code execution.

# **Web browser Security**

# Cookies Cookie mechanism





Mobile code

- Java applet
- JavaScript
- VBScript

# Web browser Security: Cookies

HTTP is stateless. This causes problems in a lot of transactions that need a concept of a "session":

- A customer wants to purchase an item online.
- A customer logs onto their bank to pay bills
- Sites like Yahoo allow users to customize their view of the portal
- As the user jumps from web page to web page, the server can't keep track of whether it's the same user, or another user requesting the same page
- Servers use cookies to keep track of their users.
- A cookie is a file created by an Internet site to store information on your computer
  - Once a cookie is saved on your computer, only the Web site that created the cookie can read it.

# Web browser Security: Cookies

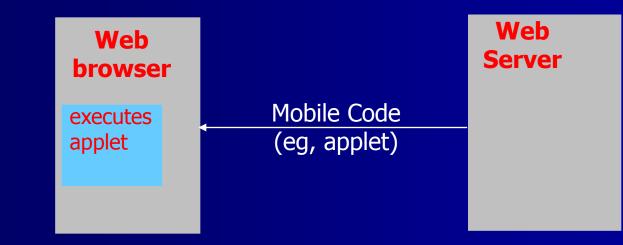
- Example: google's cookie
- PREF ID=186f76e084b84d56:TM=1193982844:LM=1193982844:S=O8OM9yhkCkr98Ej

google.co.uk/ 1536 //3081004544 // 30038711 //2452507808 // 29891852 \*

- Problems
  - Cookies maintain record of your browsing habits
    - May include any information a web site knows about you
  - Browser attacks could invade your "privacy"
  - Stealing someone's cookies may allow attacker to impersonate the victim:
    - Session hijacking

# Web browser Security: Mobile Code

- Mobile code runs on clients' machine.
- It's an executable content (eg, applets).
- Things to do:
  - Protect machine from downloaded code.
  - Needs protection from content providers.
- Normal users are asked to make security decisions /policies.



## Web browser Security: Mobile Code

 Web pages may contain executable code written in java, VB, Javascript, etc.

- Those downloadable and executable code are called mobile codes
  - Run on clients' machines
- Mobile code may contain malicious code
- Many types of mobile codes:
  - Java Applets
  - ActiveX
  - JavaScript

